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CONTACT:

GOLIN

Rich George

415-318-4342

rgeorge@golin.com

Kristie Tomkins

213-438-8830

ktomkins@golin.com

***STREET FIGHTER*[®] ICON RYU JOINS THE ROSTER OF SUPER SMASH BROS. FOR NINTENDO 3DS / Wii U**

New Update Also Brings Mii Fighter Costumes from Virtua Fighter and Tekken

REDMOND, Wash., June 14, 2015 – During a special video presentation focused on [Super Smash Bros. for Nintendo 3DS / Wii U](#), the game’s director, Masahiro Sakurai, unveiled a smashing amount of new content for the games, including two new playable characters: Ryu from the *Street Fighter*[®] series and Roy from *Fire Emblem*. They both join Lucas from *Mother 3* as new playable fighters, and are available for download now! This additional paid content lands alongside a major software update that launched today for both systems, which also includes three new stages and many new costumes for Mii Fighters, including outfits from classic fighting series *Virtua Fighter* and *Tekken*. With these new characters, stages and costumes, top fighting game franchises *Super Smash Bros.*, *Street Fighter*[®], *Virtua Fighter* and *Tekken* unite for the very first time.

“Today’s update proves that the evergreen *Super Smash Bros.* games continue to evolve and grow with unexpected new content,” said Scott Moffitt, Nintendo of America’s Executive Vice President of Sales & Marketing. “We’re offering multiple price options and bundles for all this outstanding new content, so players can mix and match whatever characters, stages and costumes they want.”

The video presentation can be viewed in its entirety by visiting <http://e3.nintendo.com/>. Highlights of the update include:

- **Ryu from *Street Fighter*[®]**: For the first time in *Super Smash Bros.* history, a character from the fighting game series *Street Fighter*[®] joins the battle. Iconic character Ryu, whose look in the game is based on *Street Fighter II*[®], brings a new fighting style and feel to *Super Smash Bros. for Nintendo 3DS / Wii U*. Ryu’s traditional Light, Medium and Heavy attacks can be used depending on whether players tap, press or hold the buttons. Classic *Street Fighter*[®] moves like Hadoken and Shoryuken can be activated with just a one-button press, but players who enter the original button

combinations from the *Street Fighter*® series will perform the same actions with higher damage. Ryu can be purchased in *Super Smash Bros.* for Wii U or Nintendo 3DS for \$5.99 each, or both game versions together for \$6.99. Purchase includes the bonus Suzaku Castle stage from the *Street Fighter*® series. This classic environment provides stable footing on the right side and a series of platforms on the left. It can also be played in Omega form, giving the stage a look and feel much like in the *Street Fighter II*® original.

- **Roy from *Fire Emblem*:** A fan-favorite from his last appearance in *Super Smash Bros. Melee* for Nintendo GameCube, Roy from the *Fire Emblem* franchise returns to the series more powerful than ever before. Unlike Marth, Roy's sword is stronger closer to the hilt, so he works better in close range. Roy also now has a Final Smash move in the form of a devastating sword blow. Roy can be purchased in *Super Smash Bros. for Nintendo 3DS / Wii U* for \$3.99, or both game versions together for \$4.99.
- **Lucas from *Mother 3*:** As previously announced, Lucas is also available to purchase as a new downloadable character. Originating in the Japan-only Game Boy Advance RPG *Mother 3*, Lucas primarily uses lightning attacks to smash his opponents. Lucas can be purchased in *Super Smash Bros.* for Wii U or Nintendo 3DS for \$3.99, or both game versions together for \$4.99.
- **New Mii Fighter costumes:** Multiple video games and characters from the past and present are represented in a new set of Mii Fighter costumes now available through the new update. Two costumes from classic fighting game *Virtua Fighter* are based on the Akira and Jacky characters, with Akira even maintaining his blocky polygonal look from the original game. *Tekken* fighter Heihachi (and his amazing hair) serves as inspiration for one costume, with additional costumes based on Isabelle from *Animal Crossing*, MegaMan.EXE from *Mega Man Battle Network*, ZERO from *Mega Man X*, the Inkling Girl and Boy and the squid hat from *Splatoon* also available. All costumes – eight in total – can be purchased in *Super Smash Bros. for Nintendo 3DS / Wii U* for \$6, or both game versions together for \$9.20. Costumes can also be purchased individually for \$0.75 in either *Super Smash Bros. for Nintendo 3DS / Wii U*, or both game versions together for \$1.15 each.
- **Dreamland stage:** Based on the first Dreamland stage from the original *Super Smash Bros.* for Nintendo 64, this stage returns with a few tweaks. The Dreamland stage can be purchased in *Super Smash Bros. for Nintendo 3DS / Wii U* for \$1.99, or both game versions together for \$2.99.
- **Everything:** Players who want every fighter, stage, outfit and accessory featured among today's DLC releases can buy them all at once. The whole DLC pack can be purchased in *Super Smash Bros. for Nintendo 3DS / Wii U* for \$21.96, or both game versions together for \$29.16.
- **Miiverse stage:** Available now to download for free, this new stage for *Super Smash Bros. for Wii U* features Miiverse posts created by players all over the world. During matches while connected to the Internet, players will see Miiverse posts appear that cheer specific fighters on from the

Street Fighter® Icon Ryu Joins the Roster of Super Smash Bros. for Nintendo 3DS / Wii U

Page 3

background. These messages will be pulled from individual Miiverse communities that just opened for each *Super Smash Bros.* character.

- **Tourney mode:** Scheduled to launch as part of a free update in August, two new Tourney modes are coming to *Super Smash Bros.* for Wii U and Nintendo 3DS. Community Tournaments let players compete for the highest points in a certain amount of time, while regular Tournaments have a specific set of rules and only happen at select times.
- **YouTube replays:** Coming exclusively to *Super Smash Bros. for Wii U* at a later date, this free new feature allows players to post replay videos of their matches on YouTube. To use this feature, players must possess a Google account. Please visit <http://www.smashbros.com/us/> for additional details.
- **Additional *Super Smash Bros.* amiibo:** Mii Fighters are getting their own [amiibo](#) figures! When used in the game, the Mii Brawler, Mii Swordfighter and Mii Gunner amiibo characters can be configured with custom faces and players' collected accessories and costumes. Four additional *Super Smash Bros.* characters are also getting amiibo: R.O.B., Duck Hunt, Mr. Game & Watch and Falco. These new amiibo will be available this September, except Falco who will be available this holiday season. Eventually, all playable characters in *Super Smash Bros.* will have corresponding amiibo figures, including Mewtwo, Lucas, Roy and Ryu.
- **Bonus Trophies:** After downloading the update, in-game bonus trophies based on Ryu and Ken from *Street Fighter*®, Roy, Lucas and *Splatoon* will be available to unlock in play. Players can collect these trophies by completing All-Star mode in *Super Smash Bros. for Nintendo 3DS / Wii U*.

For more information about *Super Smash Bros.* for Wii U and Nintendo 3DS, visit <http://www.smashbros.com/us/>.

Remember that Wii U and Nintendo 3DS feature parental controls that let adults manage the content their children can access. For more information about this and other features, visit <http://www.nintendo.com/wiiu> or <http://www.nintendo.com/3ds>.

About Nintendo: The worldwide pioneer in the creation of interactive entertainment, Nintendo Co., Ltd., of Kyoto, Japan, manufactures and markets hardware and software for its Wii U™ and Wii™ home consoles, and Nintendo 3DS™ and Nintendo DS™ families of portable systems. Since 1983, when it launched the Nintendo Entertainment System™, Nintendo has sold more than 4.3 billion video games and more than 680 million hardware units globally, including the current-generation Wii U, Nintendo 3DS and Nintendo 3DS XL, as well as the Game Boy™, Game Boy Advance, Nintendo DS, Nintendo DSi™ and Nintendo DSi XL™, Super NES™, Nintendo 64™, Nintendo GameCube™ and Wii systems. It has also created industry icons that have become well-known, household names such as Mario™, Donkey Kong™, Metroid™, Zelda™ and Pokémon™. A wholly owned subsidiary, Nintendo of America Inc., based in Redmond, Wash., serves as headquarters for Nintendo's operations in the Western Hemisphere. For more information about Nintendo, please visit the company's website at <http://www.nintendo.com>.

**Street Fighter® Icon Ryu Joins the Roster of Super Smash Bros. for Nintendo 3DS /
Wii U**

Page 4

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